

FEATURES:

- ✓ Architectural luminaire with direct lighting distribution.
- ✓ Light source: 11" LED modular board.
- ✓ Dark Optic provides superior lighting distribution with precise low-glare illumination.
- ✓ 7 cell LEDiL reflector is available in several standard finishes.
- ✓ Offered with Flood 50°/16UGR and Wide 80°/19UGR internal optics.
- ✓ Low profile steel body housing contains a built-in driver.
- ✓ Suitable for non-insulated recessed installations into T-Bar or drywall.
- ✓ Has a proven record in office, commercial and retail installations.
- ✓ LED's are rated for 60,000 hrs. L80 with +90 CRI.
- ✓ Custom modifications are available.
- ✓ ED luminaires are certified to CSA and UL standards.

reinventlight

SPECIFICATION:

ED LINE 4+ — — — — — — — — —

Enter the Product Code into the boxes above.

SOURCE

- ☐ 20 W
- ☐ 30 W
- ☐ 40 W

RADIANCE

- ☐ DD - Direct

VOLTAGE

- ☐ UNV - 120/277V
 - ☐ 347V¹
1. Verify availability.

DRIVER

- ☐ ST - On/Off
 - ☐ DL - 0-10V Dim (1%)
 - ☐ DLO - 0-10V Dim (to Off)
 - ☐ DA4 - DALI D4i
 - ☐
- Specify dimming protocol.

MOUNTING

- ☐ RS - Recessed
- ☐ DW - Drywall

BEAM

- ☐ BF - Flood 50°
- ☐ BW - Wide 80°

REFLECTOR

- ☐ SB - Black
- ☐ SW - White
- ☐ SR - Red
- ☐ SL - Silver
- ☐ SG - Gold
- ☐ SM - Gunmetal

FINISH

- ☐ BK - Black¹
 - ☐ WH - White²
1. RAL 9005
2. RAL 9016

CCT

- ☐ 30K - 3000 Kelvin/90CRI
 - ☐ 35K - 3500 Kelvin/90CRI
 - ☐ 40K - 4000 Kelvin/90CRI
 - ☐
- Specify required CCT.

OPTIONS

- ☐ No Options¹
 - ☐ CB - Casambi/Bluetooth
 - ☐ EM - Emergency Driver²
 - ☐
1. Leave empty.
2. Emergency battery pack.
Specify required option.



BLACK



WHITE



RED



SILVER



GOLD



GUNMETAL

DIMENSIONS:


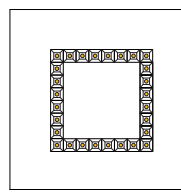
| Length | Width | Height |
|----------|----------|---------|
| 23.75 in | 23.75 in | 1.50 in |

LUMEN OUTPUT:

| Watts | 30K | 35K | 40K |
|-------|---------|---------|---------|
| 20 W | 1320 lm | 1350 lm | 1380 lm |
| 30 W | 2635 lm | 2700 lm | 2765 lm |
| 40 W | 3950 lm | 4050 lm | 4150 lm |



Declare

Project:

Type: